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| **STUDENT LEARNING OBJECTIVE (SLO) PROCESS TEMPLATE**SLO is a process to document a measure of educator effectiveness based on student achievement of content standards. SLOs are a part of Pennsylvania’s multiple-measure, comprehensive system of Educator Effectiveness authorized by Act 82 (HB 1901). |

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| 1. **Classroom Context**
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| **1a. Name** | David S. Outland Jr. | **1b. School** | Conestoga Valley Middle School | **1c. District** | Conestoga Valley |
| **1d. Class/ Course Title**  | Physical Education | **1e. Grade Level** | 8 | **1f. Total # of Students** | 32 |
| **1g. Typical****Class Size** | 32 | **1h. Class Frequncy** | 2 sessions per 4 day cycle for one year equaling a total of about 90 sessions. | **1i. Typical Class Duration** | 44 minutes |

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| 1. **SLO Goal**
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| **2a. Goal Statement** | Demonstrate understanding of an active and healthy lifestyle by analyzing the effects of sportsmanship, physical fitness and games strategies. |
| **2b. PA Standards**  | PA Standards10.4.9. C. Analyze factors that affect the responses of body systems during moderate to vigorous physical activities. • healthy fitness zone • individual fitness status (e.g., cardiorespiratory fitness, muscular endurance, muscular strength, flexibility) 10.4.9. F. Analyze the effects of positive and negative interactions of adolescent group members in physical activities. • group dynamics • social pressure10.5.9.F. Describe and apply game strategies to complex games and physical activities. • offensive strategies • defensive strategies  |
| **2c. Rationale** | Physical fitness, the concepts of sportsmanship, and the understanding of game strategies are integral to an active and healthy lifestyle. |

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| 1. **Performance Measures (PM)**
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| **3a.** **Name**  | (1) Sportsmanship RAFT(2) Fitness Content Assessment(3) Game Strategies Playbook | **3b.** **Type** | [ ]  District-designed Measures and Examinations[ ]  Nationally Recognized Standardized Tests[ ]  Industry Certification Examinations[x]  Student Projects [ ]  Student Portfolios[ ]  Other:\_\_Teacher Designed Quiz\_\_\_ |
| **3c. Purpose**  | (1) Sportsmanship RAFTTo measure student ability to understand and apply concepts of sportsmanship.(2) Fitness Content AssessmentTo measure student ability to understand and apply factors that affect the responses of body systems during moderate to vigorous physical activities.(3) Game Strategies PlaybookTo measure student ability to understand and apply game strategies. | **3d. Metric** | [ ]  Growth (change in student performance across two or more points in time)[x]  Mastery (attainment of a defined level of achievement)[ ]  Growth and Mastery |
| **3e.** **Administration****Frequency** | (1) Sportsmanship RAFT: at the end of the adventure unit in the first trimester(2) Fitness Content Assessment: during a fitness unit in the second trimester (3) Game Strategies Playbook: prior to the Buckskin Olympics in the third trimester | **3f.** **Adaptations/****Accommodations** | [x]  IEP[x]  ELL | [ ]  Gifted IEP[ ]  Other |
| **3g.** **Resources/****Equipment** | (1) Sportsmanship RAFTWorksheet, Rubric with exemplars, pre-writing form(2) Fitness Content AssessmentAssessment, Answer Key(3) Game Strategies PlaybookWorksheet, Rubric with exemplars | **3h.** **Scoring Tools** | (1) Sportsmanship RAFTRubric(2) Fitness Content AssessmentAnswer Key(3) Game Strategies PlaybookRubric |
| **3i. Administration & Scoring Personnel** | (1) Sportsmanship RAFTCertified physical education teacher can administer and score (2) Fitness Content AssessmentCertified physical education teacher can administer and score (3) Game Strategies PlaybookCertified physical education teacher can administer and score  | **3j.** **Performance Reporting** | (1) Sportsmanship RAFTSummary report of students who met the performance indicator(2) Fitness Content AssessmentSummary report of students who met the performance indicator (3) Game Strategies PlaybookSummary report of students who met the performance indicator |

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| 1. **Performance Indicators (PI)**
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| **4a.** **PI Targets:** **All Student Group** | (1) Sportsmanship RAFTStudents will achieve a minimum of 70% using the RAFT assignment rubric(2) Fitness Content AssessmentStudents will achieve a minimum of 70% on the content assessment(3) Game Strategies Playbook Students will achieve a minimum of 70% using the playbook rubric |
| **4b.** **PI Targets:** **Focused Student Group****(optional)** | PI Target #1:PI Target #2:PI Target #3: |
| **4c.** **PI Linked****(optional)** | Students must score a cumulative of 70 out of a possible 100 points. | **4d.** **PI Weighting****(optional)** |

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| **PI** | **Weight** |
| #1 | 33.3% |
| #2 | 33.3% |
| #3 | 33.3% |

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| 1. **Elective Rating**
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| **5a. Level** | ***Failing***0% to 59 % of students will meet the PI targets. | ***Needs Improvement***60% to 74% of students will meet the PI targets. | ***Proficient***75% to 94% of students will meet the PI targets. | ***Distinguished***95% to 100% of students will meet the PI targets. |

Teacher Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_ Evaluator Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_

| **5b. Rating** | [ ]  Distinguished (3) [ ]  Proficient (2) [ ]  Needs Improvement (1)[ ]  Failing (0) | **Notes/Explanation**  |
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Teacher Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_ Evaluator Signature \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_Date\_\_\_\_\_\_